Baumber Parish Council Meeting

Wednesday 17th January 2018, 7.30pm at Baumber Village Hall.

<u>Agenda</u>

1. Apologies for absence and acceptance of any reasons given.

2. To receive any declarations of interest in accordance with the requirements of the Localism Act 2011 and to consider any requests for dispensations.

3. Notes of the last meeting held on 17th October 2017 to be approved as the minutes.

4. Clerks report on matters outstanding:

a) Minute ref: 38/17/10 Deteriorating condition of Red Lion Pub - Update.

b). Minute ref: 39/17/10 Up date Concerns raised re proliferation of boulders and obstacles sited on West Lane, plus pot hole on West Lane.

c) Minute ref: 40/17/10. Update on overgrown footpath to Baumber Church & fence to village hall, plus update on contact with LCC Highways -Footpath Officer re Baumber's definitive footpath map- application under lost footpath initiative to be advised.

d) Minute ref: 41/17/10 Update LCC Highways - restricted visual highways access too & from Baumber Church - A158. Accident Damage to Baumber Church foot path sign on A158.

e) Minute ref: 49/17/10 & 53/17/10 a, b & c) Update & feedback on LCC Highways cluster meeting held on 07/11/17 attended by CIIr J Fable & BPC clerk.

f) Minute ref: 50/17/10. LCC Highways -Baumber Grass cutting map update.

g) Minute ref: 51/17/10 LCC's Lincolnshire Fairer Funding Campaign update.

h) Minute ref: 54/17/10 Baumber School - update.

5. Parish Plan Steering Group update - contributions as necessary from Mr G Roberts, J Fable & M Harrison.

6. Financial Matters.

a) . Balance at Bank & account reconciliation. Invoices to be paid. Subscriptions due.b). Precept Financial year 2018/19.

7. Planning Matters:

Minute ref: 48/17/10 Planning App No S/011/1583/17. The Oaks West Lane to vary condition No 5iii in respect of mature Sycamore trees sited on property frontage - update.

8. Information & update. Lincolnshire Coastal Highway meeting Wragby Town Hall 16-01-2018.

9. Correspondence.

10. AOB.

11. Date of Next Meeting